

BATTLEFIELD

VISUAL EFFECTS CONCEPT DRAWINGS

MIKE TUCKER

Originally, the Visual Effects designer assigned to *Battlefield* (under its original title, *Storm Over Avalon*) was Mat Irvine, assisted by Mike Tucker.

Due to problems with Nicholas Courtney's availability to play Brigadier Lethbridge-Stewart, *Battlefield* had to be moved to a different slot in the Season 26 production schedule. As a result of this, the Visual Effects work for the story was reassigned to Dave Bezkorowajny and his team and Mike Tucker's concepts went unused.

DR WHO

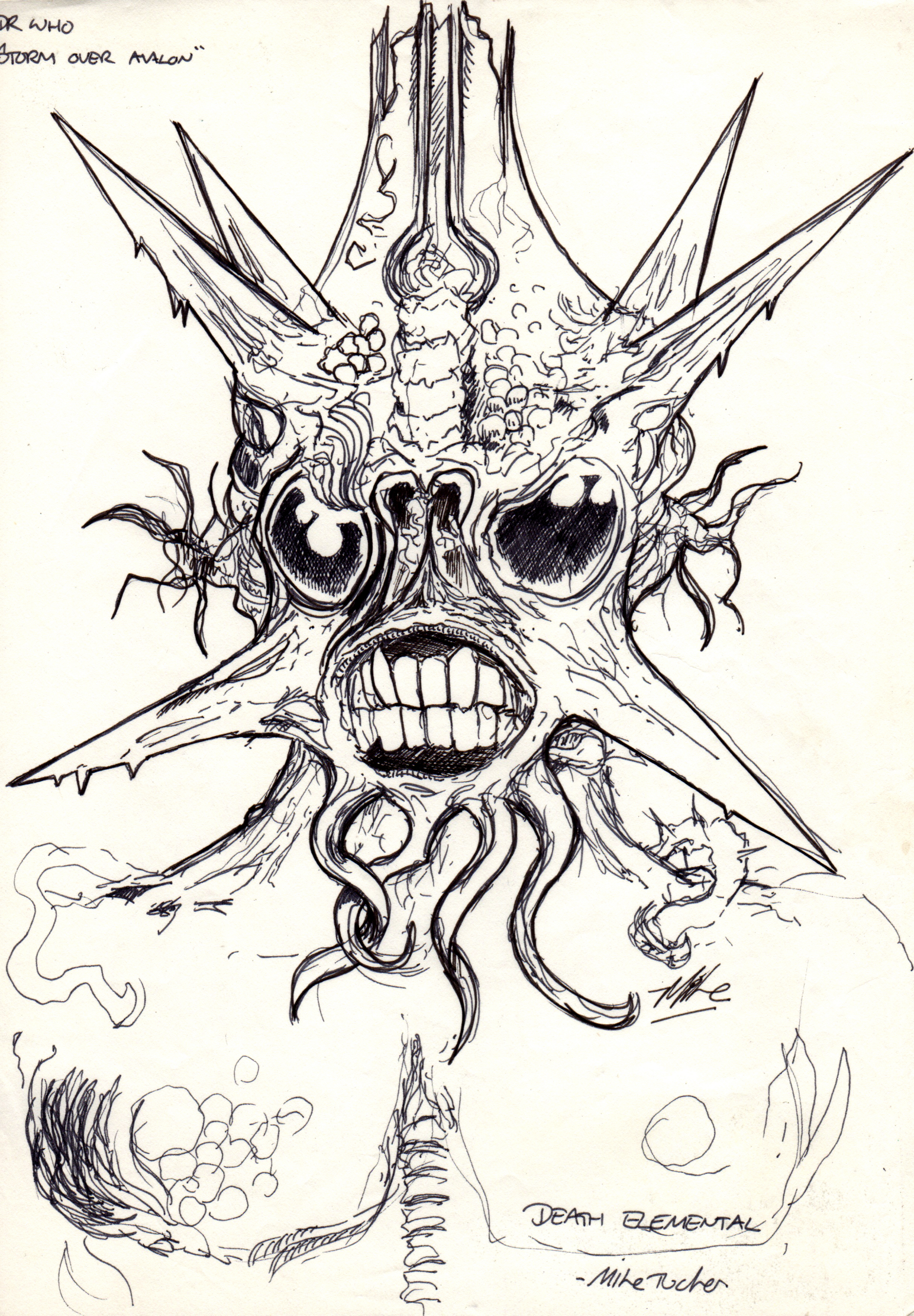
DEATH ELEMENTAL

"STORM OVER AVOLON"

-Mike Tucher. 10/12/00



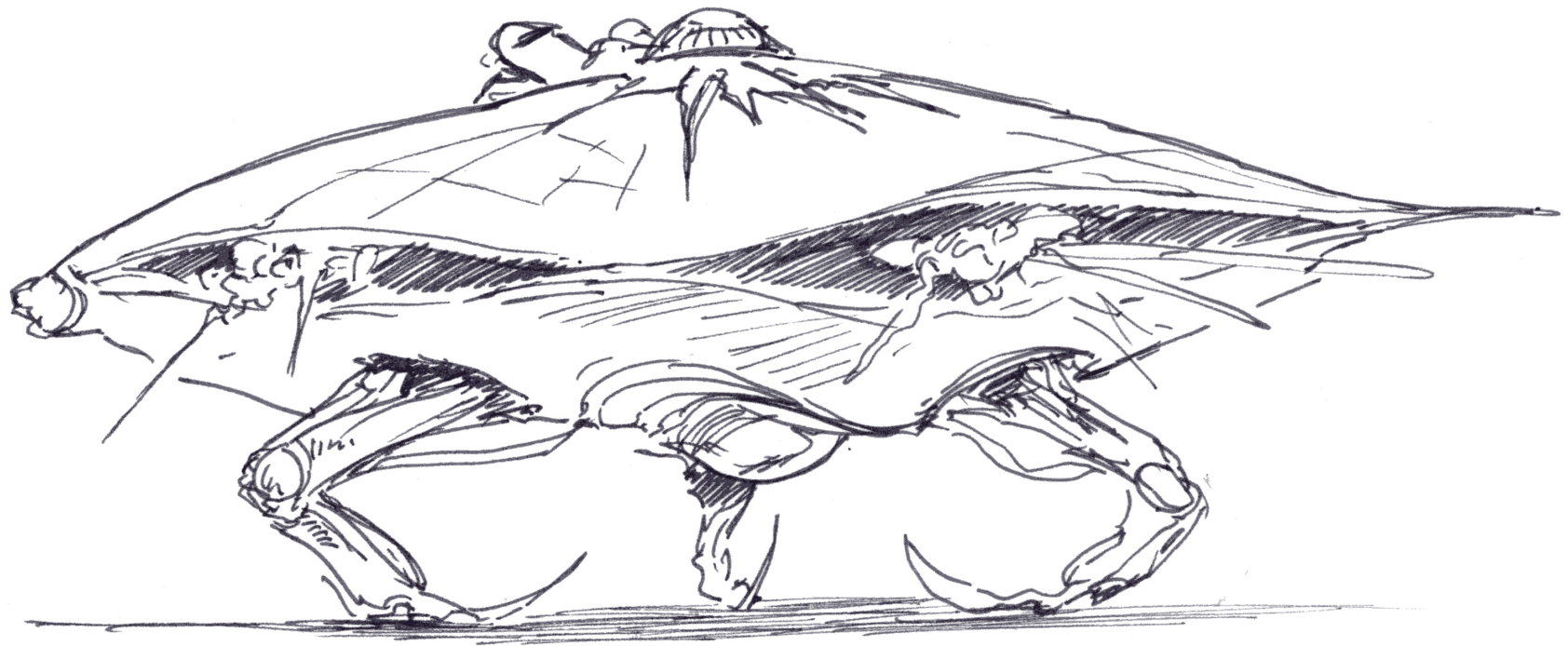
DR WHO
"STORM OVER AVOLON"



DEATH ELEMENTAL

-Mike Tucher

DR WHO - "STORM OVER AMAZON"

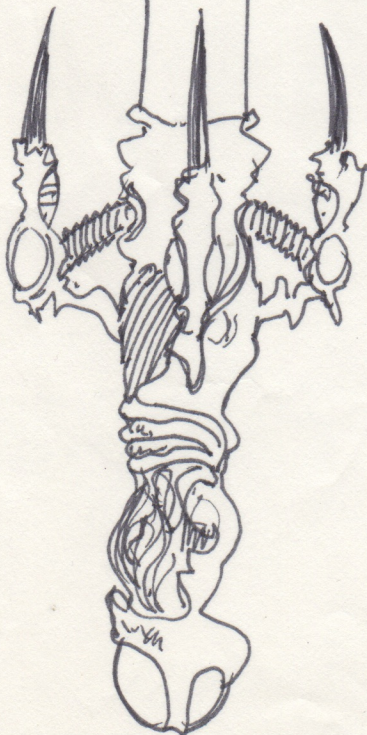


BIOMECHANOID SPACESHIP.

-Mike Weber. 20/12/88.

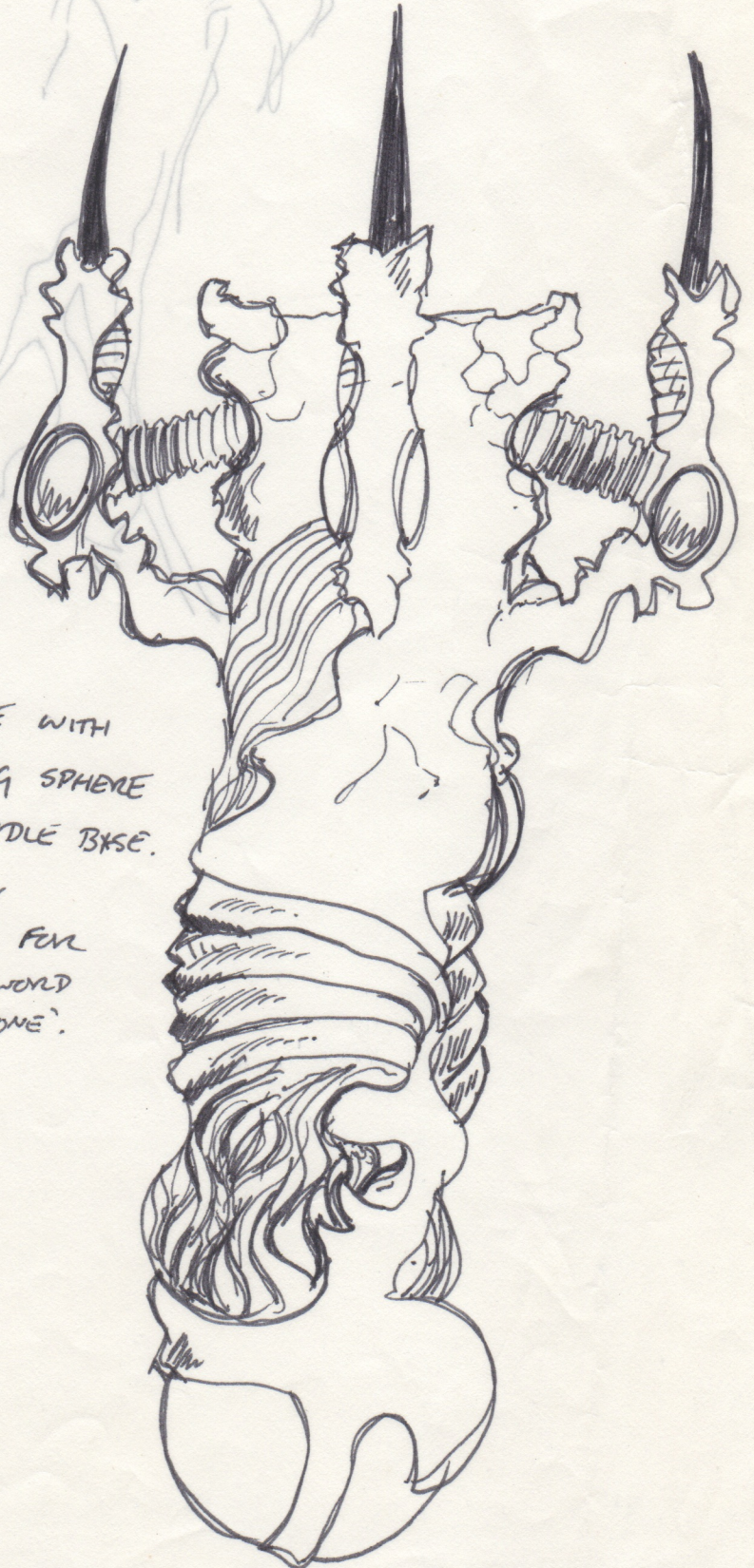
DR WHO. "STORM OVER ANGLON"

EXCALIBUR.

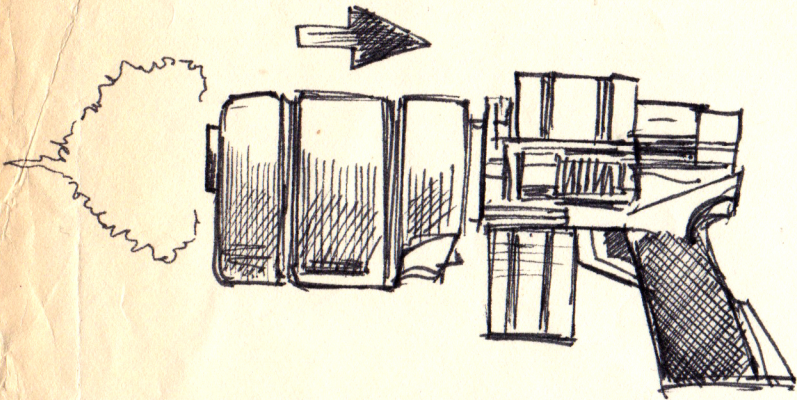


HANDLE WITH
GLOWING SPHERE
IN HANDLE BASE.

POSSIBLY
BRADERS FEEL
WHEN SWORD
IS IN 'STONE'.



DR WHO "STORM OVER ANAKON"



SOLENOID ACTIVATED BY TRIGGER
COUPLED WITH FAST REPEAT
FLASH GUN IN BARREL

KNIGHTS HAND GUN.

Mike Tucker

